

Giovanni Torres

He/Him

Game Design / Graphic Design Student



Contact

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- [LinkedIn](#)
- [Handshake](#)
- [Portfolio](#)

About Me

A passionate designer and player of video games. I'm eager to join the art industry within game companies to bring immersive worlds and characters to life. Now pursuing a degree in Graphic Design, while keeping GDD as a minor.

Games - Projects

Fellowship of Fury - GDD210 Fall 2024

- Game Art Lead
- Graphic Design

Skybound Sentries - GDD200 Spring 2024

- Level Design
- Game Development

Verners Quest - GDD110 Fall 2023

- Game Development
- Character Design

Skills

- Attention to detail, Organization
- Critical Thinking, Problem Solving
- Communication, Collaboration
- Art and Illustration

Experience

- In-College Course Projects
 - Solo Projects
- Unity - 2 years
- C# and HTML - 2 years

Education

Quinnipiac University - Primary
College of Communications Bachelor's
Arts & Sciences Minor

August 2023 - May 2027

- Major: Graphic Design
- Minor: Game Design & Development
- School Year: Sophomore
- Cumulative GPA: 4