Project 3 Figure it out Yourself

For project 3 I implemented trail renderers, I only learned how to change the color and set it the same as the players. I also had to figure out how to make the camera move its y position only.

Sources:

https://answers.unity.com/questions/1066829/in-unity-how-do-i-make-the-camera-follow-a-charact.html

https://docs.unity3d.com/Manual/class-TrailRenderer.html

Based this game off Color Snake.

https://itunes.apple.com/app/color-snake/id1419586494