

Project 5 Figure it out Yourself

For project 5 I did a simpler version of the game hill climb. I used UI button for the gas and brake. I tried doing the RPM gauge with a variable and speed, but figured couldn't figure out how, so instead, I did it with Animations and a "cap" speed.

Assets:

<https://www.sprisers-resource.com/mobile/hillclimbracing/sheet/78614/?source=genre>

Fonts:

https://fonts.google.com/specimen/Lexend+Giga?preview.size=24&preview.text_type=numerals&sidebar.open&selection.family=Roboto